

# Orienteering Problem

## A formulation

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# Notation

$v_{iw}$  variable - indicates selection of attraction  $i$  in window  $w$ ,  $i \in [0, N]$ ,  $w \in [1, W]$

$a_{ij}$  variable - indicates selection of path from  $i$  to  $j$

$s_i$  variable - time of arrival at attraction  $i$

$\sigma_{ij}$  variable - amount by which time gap between  $i$  and  $j$  is defaulted

$t_{ij}$  time taken between arrivals at  $i$  and  $j$

$u_i$  utility of attraction  $i$

$T_{max}$  time available for the traversal

$O_{iw}, C_{iw}$  opening and closing times of window  $w$  of attraction  $i$

$\delta_{ij}$  time gap required between attractions  $i$  and  $j$

$z_{ij}, l_{ijk}$  temporary variables used in sequencing

# Formulation

$$\max \phi = \sum_{i=1}^N u_i \sum_{w=1}^W v_{iw} \quad (1)$$

s.t.

$$\sum_{w=1}^W v_{iw} \leq 1 \quad \forall i \in [1, N] \quad (2)$$

$$\sum_{w=1}^W v_{iw} = \sum_{k=1}^N a_{ki} = \sum_{k=1}^N a_{ik} \quad \forall i \in [1, N] \quad (3)$$

$$(s_i + t_{ij}) - s_j \leq M(1 - a_{ij}) \quad \forall i, j \in [0, N + 1] \quad (4)$$

# Formulation

$$\sum_{w=1}^W v_{0w} = 1, \sum_{w=1}^W v_{(N+1)w} = 1 \quad (5)$$

$$\sum_{j=1}^{N+1} a_{0j} = 1, \sum_{j=0}^N a_{j(N+1)} = 1 \quad (6)$$

$$s_{N+1} \leq T_{max} \quad (7)$$

$$a_{ij}, v_{iw} \in \{0, 1\} \quad \forall i, j, w \quad (8)$$

If  $T_{max}$  is relative time (length of stay), we can write

$$s_{N+1} - s_0 \leq T_{max}$$

# Time Windows

- ▶ We have many windows for the same attraction each window has a opening time and a closing time, given by  $(O_{iw}, C_{iw})$

$$\sum_{w=1}^W O_{iw} v_{iw} \leq s_i \leq \sum_{w=1}^W C_{iw} v_{iw} \quad \forall i \quad (9)$$

- ▶ For attractions with one window,  $W - 1$  windows will have start and close times  $(0, 0)$

# Setting time gaps between attractions

- ▶ Need to have 'soft' constraints with penalties if gaps are not met

$$s_i - s_j + \sigma_{ij} \geq \delta_{ij}$$

- ▶ However the constraint should apply only if  $s_i$  comes after  $s_j$
- ▶ Can be re-written as:

$$s_i - s_j - M * g_{ij} \leq 0 \quad (10)$$

$$s_j - s_i - M * g_{ji} \leq 0 \quad (11)$$

$$g_{ij} + g_{ji} \leq 1 \quad (12)$$

$$s_i - s_j + \sigma_{ij} \geq g_{ij} \delta_{ij} \quad (13)$$

$$g_{ij} \in \{0, 1\} \forall i, j \quad (14)$$

- ▶ ... and penalize  $\sigma_{ij}$

# Size

- ▶  $N = 46, W = 4$
- ▶ Number of decision variables = 8694
- ▶ Number of constraints = 10950

# Time dependent utilities and traversal times

- ▶ Utilities of attractions and time of travelling changes with time between attractions
- ▶ Use windows as a way to control utilities and time taken, can be made coarse or fine depending on width of window
- ▶ Change  $u_i \rightarrow u_{iw}$ ,  $t_{ij} \rightarrow t_{ijw}$

$$\begin{aligned} t_{ijw} = & \text{queue time at } i \\ & + \text{ride time at } i \\ & + \text{travelling time from } i \rightarrow j \\ & [\text{in window } w] \end{aligned}$$



# Changes in formulation

- Objective:

$$\max \phi'' = \sum_{i=1}^N \sum_{w=1}^W u_{iw} v_{iw} - \sum_{i=0}^N \sum_{j=0}^N [z_{ij} + P(\sigma_{ij})]$$

- Constraints:

$$(s_i + \sum_{w=1}^W t_{ijw} v_{iw}) - s_j \leq M(1 - a_{ij}) \quad (15)$$

- The remaining constraints remain

# Improvements

- ▶ We do not optimize over ALL visitors available at the time of running
- ▶ Static utility and queue length values may not reflect state of the system